Example 3:

In MP: construct related views of the right circular cone, the base of the cone lies in the plane $\alpha(40,40,50)$, the main vertex (the apex) V[20,65,60] and the point M[0,60,30] on the lateral surface area are given.

CONSTRUCTION: (to construct the solid, we need the plane of the base, the axis of the solid and a centre and any point of the base)

- 1. construct the perpendicular line to the plane of the base passing through the point V (the plane of the base is given and we know, that the axis is perpendicular to the plane and that the main vertex lies on it) ... **o**
- 2. to get the centre of the base construct the intersection of the axis and the plane of the base ... **S**
- 3. to get the point of the base construct the intersection of the line VM and the plane of the base ... *A*
- 4. construct the base which is a circle given by the centre **S** and one point **A**, but the projection of the circle will be an ellipse (use the rotation of the plane of the base)
- 5. construct the tangents from the point V to the base

Example 4:

In MP: construct related views of the regular pyramid, a regular pentagon as the base, the main vertex *V*[45,85,80], the point *A*[10,20,?] of the base and the plane α (40,40,50) of the base are given.

CONSTRUCTION:

- construct the perpendicular line *o* to the plane *α* passing through the point *A* (we know that the axis of the solid is perpendicular to the plane of the base and that the point *A* lies on it)
 ... *o*
- 2. to get the centre **S** of the base construct the intersection of the line **o** and the plane of the base ... **S**
- 3. construct the base which is a regular pentagon given by the centre *S* and one point *A*, but the projection of the pentagon will not be a regular pentagon (use the rotation of the plane of the base)